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FromSoftware, Inc. and Activision Publishing, Inc. jointly developed title

SEKIRO: SHADOWS DIE TWICE 10M Units Sold Worldwide

FromSoftware, Inc. (headquarters: Shinjuku-ku, Tokyo; President & CEO: Hidetaka Miyazaki) has announced that SEKIRO: SHADOWS DIE TWICE developed for PlayStation 4, Xbox One and Windows, has sold more than 10 million units (*) worldwide.



■ABOUT "SEKIRO: SHADOWS DIE TWICE"

Released in March 2019, SEKIRO: SHADOWS DIE TWICE is an action adventure game set in a world that combines the blood-soaked warring states period with the beauty of ancient Japan, where players clash blades with their opponents in thrilling katana-based swordplay. Become the one-armed shinobi, using every ability at your disposal as you face off against a variety of formidable foes and situations on a mission to rescue your abducted master. The game has seen enormous support from fans to this day, receiving distinguished accolades both domestically and overseas, including the Japan Media Arts Festival Award for Excellence, and The Game Awards 2019 Game of the Year Award, and on this occasion has exceeded a total of 10 million units sold worldwide. We would like to extend our deepest gratitude to all our players, and hope you continue to enjoy SEKIRO: SHADOWS DIE TWICE.

[Content Summary]

Product Name	SEKIRO: SHADOWS DIE TWICE
Genre	Action Adventure
Release Date	March 22, 2019
Platforms	PlayStation 4, Xbox One, Windows
Number of Players	1
Rating	CERO D (17 and above)
Price	Standard Edition: 8,360 JPY (after tax)
	Game of the Year Edition: 5,280 JPY (after tax) (*)
	* PlayStation 4 physical version only
Official Website	https://www.sekiro.jp/

* Total sales figure includes digital versions and downloadable versions for the PC game platform "Steam".

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